



BADMINTON ceania MASTERS IN PARADISE — 2024 —

Competition Regulations

Competition Format

The Oceania Masters in Paradise is a team competition.

There shall be three sections:

- Competitive 35+
- Competitive 55+
- Recreational 40+

Teams

- Players do not need to be registered or affiliated to any badminton organisation to play in this event.
- The youngest player in the team determines the age group the team must play in.
- The age is at the first day of the OMIP 2024 event – Thursday 23 May 2024.
- ALL players in a Recreational team must meet the grading criteria as set below.
- Badminton Oceania reserves the right to regrade a team that is considered to be in the incorrect section.
- Teams to consist of a minimum of 2 men and 2 women and a maximum of 4 men and 4 women.
- A player may only play in one team.

Grading

- A Recreational section player is considered a "non-competitive club player".
- To be eligible to play in the Recreational section ALL players in the team must meet the following criteria:
- Players must not have played in the following competitions from 2015 – 2024:
 - NZ Inter-Association (Seniors, Masters, Veterans, Super-Vets) except in the lowest division in that category.

- o Australian competitions at any level in the Open, A or B grades.
 - o Any other competition at any level in the Open, Championships, Competitive sections.
- BOC may regrade a player and/or team at their discretion with the aim of ensuring a fair competition for all participants.

Competition Format

- All competitions to be group play with play-off's if required.
- BOC to determine the seeding.
- Each team to play a minimum of 4 ties.
- Teams may play up to 3 ties per day.
- Teams may not necessarily play each day.
- The hours of play will be 8am – 9pm.
- The final format and schedule to be determined by BOC.
- If there are insufficient entries in one more sections BOC may combine sections to make a meaningful competition.

Ties

- A team tie consists of:
 - o 1 x women's doubles
 - o 1 x men's doubles
 - o 2 x mixed doubles
- Each player is allowed to play a maximum of 1 Women's or Men's Doubles and 1 Mixed Doubles match, excluding the Golden Game.
- The winner of the tie is the team who wins the greatest number of matches.
- If the number of matches is equal (2 all) then a Golden Game will be played to determine the winner of the tie.
- At the end of the tie, if the matches are drawn at 2 all the Team Captain of each team shall meet with the Referee/Organiser to determine the players to play the Golden Game.
- The Golden Game is a mixed doubles match with each pair to be a "new pair" – ie. They must not have already played together in that particular tie; to be nominated by the Team Captain to the Referee/Organiser within 3 minutes of the completion of the final match of the tie.
- The Golden Game match to start 5 minutes after the completion of the final match of the tie.
- The Golden Game will not show on the on-line software with the match and points won/lost in this match not considered in total points won/lost in the tie. The only reason for the "golden game" is to determine the winner of the tie.
- The winner of the Golden Game will be the winner of the tie, which will be reflected on the on-line software by showing the winning team with matches tied at 2 all.
- The winner of a tie will receive 2 points (tie points).
- The order of play will be:
 1. Men's Doubles
 2. Women's Doubles
 3. Mixed Doubles no. 2
 4. Mixed Doubles no. 1

- All matches will be the best of 3 games, to 21 points with extension to 31 points as per the BWF scoring system, with the exception of the Golden Game which is one game to 11 points with extension to 15 points (with a change of ends but no interval, at 6 points).
- Teams need to submit a ranking order of all possible mixed doubles pairs at the Team Captains meeting, this order will be in place for the duration of the event. Team ranking forms will be distributed to the Team Captains two weeks prior to the start of the competition.
- The combinations for each tie to be submitted at least 60 minutes prior to the start of each tie. If a team wishes to have the same combinations for all ties, please advise this when submitting the first team composition sheet.

Group Ranking Order

- If two teams have won the same number of tie points, the winner of the tie between them will be ranked higher.
- If three or more teams have won the same number of tie points, ranking will be decided by the difference between total tie points won and total tie points lost with the greater difference ranked higher.
 - If this still leaves two teams equal, the winner of the tie between them will be ranked higher.
- If three or more teams have won the same number of tie points and are equal in the difference between total tie points won and total ties points lost, ranking will be decided by the difference between total matches won and total matches lost (excluding Golden Game), with the greater difference ranked higher.
 - If this still leaves two teams equal, the winner of the tie between them will be ranked higher.
- If three or more teams have won the same number of ties and are equal in the difference between total tie points won and total tie points lost and are also equal in the difference between total matches won and total matches lost, the ranking order will be determined by the difference between total games won and total games lost (excluding Golden Game) with the greater difference ranked higher.
 - If this still leaves two teams equal, the winner of the tie between them will be ranked higher.
- If three or more teams have won the same number of ties and are equal in the difference between total tie points won and total tie points lost and are also equal in the difference between total matches won and total matches lost, and are equal in the difference between total games won and total games lost, the ranking order will be determined by the difference between total points won and total points lost (excluding Golden Game) with the greater difference ranked higher.
 - If this still leaves two teams equal, the winner of the tie between them will be ranked higher.
- If three or more teams are still equal, then ranking will be decided by drawing lots.
- A conceded match shall count as if completed without the conceding side scoring another point.
- All results of any team that has been disqualified or withdraws shall be entirely deleted with the team not eligible to win any medals.

Withdrawal, Injuries and Substitutions

- If a player retires or withdraws from a match in a tie, that player shall be withdrawn from all subsequent matches in that tie.
- A player who retires or withdraws from a match in a tie, is able to play in future ties in the competition.
- If a player becomes injured during a tie, and there is a substitute player from within the team available, then that player may substitute the injured player in another match in the tie.
- In the case of mixed doubles, the substitute player will take the place of the injured player with the original ranking order retained.
- If a team does not have a team member who may substitute within the regulations, the match in question shall be defaulted.
- If a player is not at the venue at the time of their first match, the team may request a substitution with the substituted player not able to participate in any matches in that tie.
- If a player retires during a match the player shall receive the number of points they had at the time of retirement with the opposition being awarded points to win the match.
- If a team is unable to complete a match in a tie (ie. defaults a match due to illness, injury etc), the result of that match shall be considered to be 21-0 21-0.

Rules

- Play shall be as per the Laws of Badminton
- This event is played using The Alternative Service Law (9.1.6):
 - *The whole of the shuttle shall be below the server's waist at the instant of being hit by the server's racket. The waist shall be considered an imaginary line around the body, level with the lowest part of the server's bottom rib, and the shaft and racket head of the server's racket at the instant of hitting the shuttle shall be pointing in a downward direction.*
- All questions and decisions as to the rules shall be resolved by Badminton Oceania.
- Feather shuttles will be provided for all matches.

Medals

- Gold, silver, and bronze medals will be awarded in all sections where there are 5 or more teams.
- If there are less than 5 teams only gold and silver medals will be awarded.
- To receive a medal a player must have played at least one match in the competition.
- Medals are not awarded to Managers, Coaches or Supporters.
- Medals will be presented at the Closing Function.